

```
1 using System;
2 using System.Collections.Generic;
3 using System.ComponentModel;
4 using System.Data;
5 using System.Drawing;
6 using System.Linq;
7 using System.Text;
8 using System.Threading.Tasks;
9 using System.Windows.Forms;
10
11 namespace IntroductionDesktopApp
12 {
13     public partial class Form1 : Form
14     {
15         public Form1()
16         {
17             InitializeComponent();
18         }
19
20         private void Form1_Load(object sender, EventArgs e)
21         {
22             // Form1_Load: what happens when the form loads?
23             // When the form loads, I do not want the user to see my picture
24             MyPicture.Visible = false;
25         }
26
27         private void MessageButton_Click(object sender, EventArgs e)
28         {
29             // MessageButton_Click: What happens when the user clicks the
30             // "Welcome Message" button?
31             // When the user clicks the "Welcome Message" button, I want the
32             // user to see my picture
33             MyPicture.Visible = true;
34
35             // Also, I want the user to read the "Welcome Message"
36             MessageLabel.Text = "Great Students,\n\nWelcome to our C# class.\n
37             \n" +
38             "I am Samuel Dominic Chukwuemeka. \n" +
39             "Samuel means \"Asked of GOD.\" \n" +
40             "Dominic means \"of the LORD.\" Of course, I was born on a
41             Sunday. ☺ \n" +
42             "Chukwuemeka means \"GOD has done a lot for me.\" \n" +
43             "\"'Chukwu\"' means \"'GOD\"'; \"'emeka\"' means \"'has done a lot\"' \n"
44             +
45             "My nickname is \"SamDom For Peace\" \n\n" +
46             "Let us work together for success. \n\n" +
47             "Thank you.";
48
49             // Further, I want the user to see the Message label and the message
```

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        anytime the button is clicked
45     MessageLabel.Visible = true;
46     }
47
48     private void ClearButton_Click(object sender, EventArgs e)
49     {
50         // ClearButton_Click: What happens when the user clicks the Clear button? ↗
51         // When the user clicks the "Clear" button, my picture and the welcome message should be cleared ↗
52         MyPicture.Visible = false;
53         MessageLabel.Visible = false;
54     }
55
56     private void ExitButton_Click(object sender, EventArgs e)
57     {
58         // ExitButton_Click: What happens when the user clicks the Exit button? ↗
59         // When the user clicks the "Exit" button, the application should be closed ↗
60         Application.Exit();
61     }
62 }
63 }
64
```